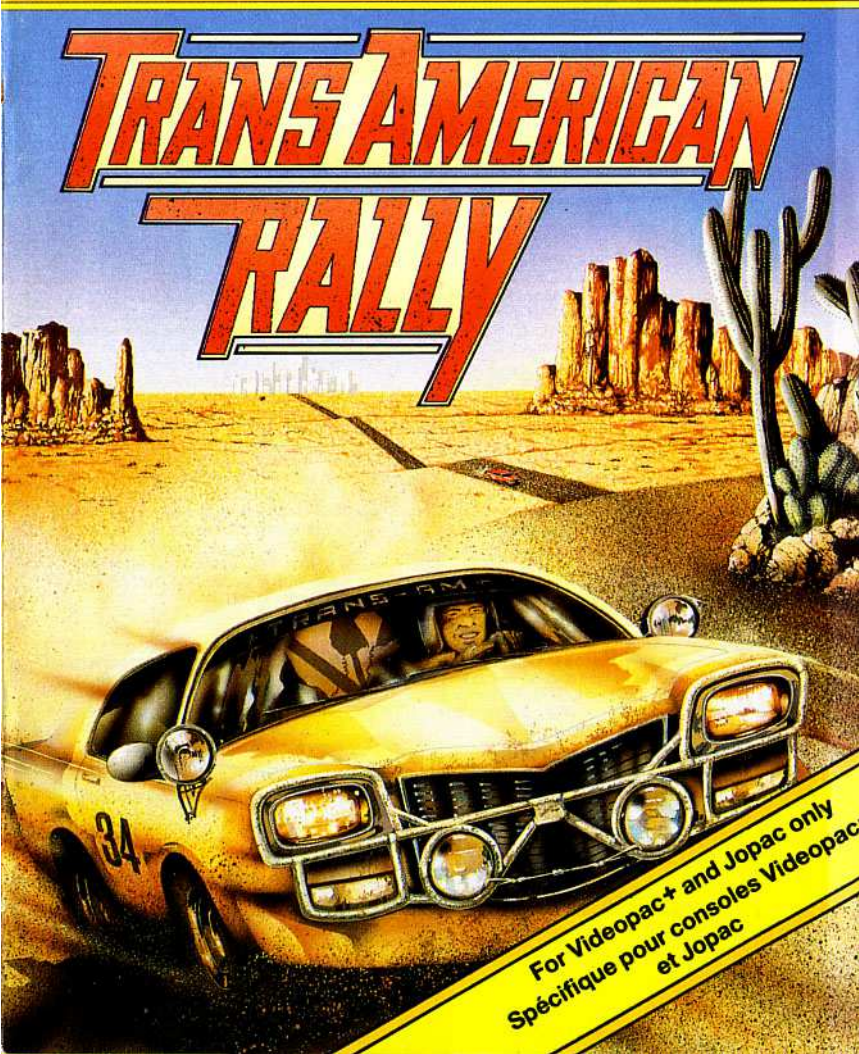
PHILIPS VIDEOPAC+

TRANS AMERICAN RALLY



For Videopac+ and Jopac only
Spécifique pour consoles Videopac+ et Jopac

ENGLISH

This is a **Videopac+** game cartridge which, as you may have seen already on the packaging, can be used on any **Videopac+**, or **Jopac** game computer.

Great care has been taken with the programming and testing of all Videopac cartridges. There are literally millions of game situations however and there's a slight chance that you may run into one where the game stalls. In such cases there's only one thing you can do: press [△] and start the game again right from the beginning.

DEUTSCH

Dies ist eine **Videopac+** -Spielkassette, die - wie Sie schon auf der Verpackung lesen konnten - in Verbindung mit jedem **Videopac+** - oder **Jopac**- Computer verwendbar ist.

Grosse Sorgfalt wurde auf die Programmierung und das Austesten sämtlicher Videopac-Kassetten verwendet. Trotzdem kann unter den Millionen möglicher Spielsituationen der seltene Fall auftreten, dass das Spiel einmal blockiert wird. In solchen Fällen hilft nur eins: Taste [△] drücken und Spiel von Beginn an wiederholen.

FRANÇAIS

Comme vous l'avez peut-être déjà lu sur l'emballage, cette cartouche de jeu **Videopac+** peut être utilisée sur tous les ordinateurs de jeu **Videopac+** ou **Jopac**.

Toutes les cartouches Videopac ont fait l'objet d'une programmation et de tests soignés. Il existe littéralement des millions de situations de jeu et les risques d'en rencontrer une où le jeu se bloque sont minimes. Le cas échéant, la seule solution consiste à appuyer sur la touche [△] et à reprendre le jeu au début.

NEDERLANDS

Dit is een **Videopac+** spel-kassette, die - zoals u wellicht al op de verpakking gezien hebt - gebruikt kan worden met elke **Videopac+** of **Jopac** spelcomputer.

Alle Videopac spel-cassettes zijn met grote zorg geprogrammeerd en getest. In zo'n spel komen echter letterlijk ontelbare situaties voor en er bestaat altijd een heel kleine kans, dat u een spel-situatie tegenkomt, waarbij de zaak vastloopt. Mocht zoiets voorkomen, dan is er slechts één oplossing: druk op [△] (RESET) en begin het spel weer van voren af aan.

ITALIANO

Questa è una cassetta da gioco **Videopac+** che, come forse avete già visto sulla scatola, si può usare su ogni computer da gioco **Videopac+** o **Jopac.**

Il programmare e collaudare di tutte le cassette Videopac è stato eseguito con molta cura. Purtroppo ci sono letteralmente milioni situazioni di gioco e c'è una piccolissima probabilità che troverete una situazione nel quale il gioco si ferma. In tali casi si può fare una sola cosa: premere [△] e ricominciare il gioco fin dal principio.

ENGLISH

This game can be played only with a Videopac + or Jopac game computer.

TRANS AMERICAN RALLY

A test of driving skill for 1 to 5 drivers.

For demonstration:

First press [RESET]
Next press [0]

The first scene shows a map of the U.S.A. and the total distance to be covered, starting at the West Coast, right across the continent to the East Coast.

The rally is driven in three stages:
1st stage: Los Angeles - Denver (straight highways through desert country).
2nd stage: Denver - Chicago (night driving with lots of curves).
3rd stage: Chicago - New York (daytime driving over ice covered roads).

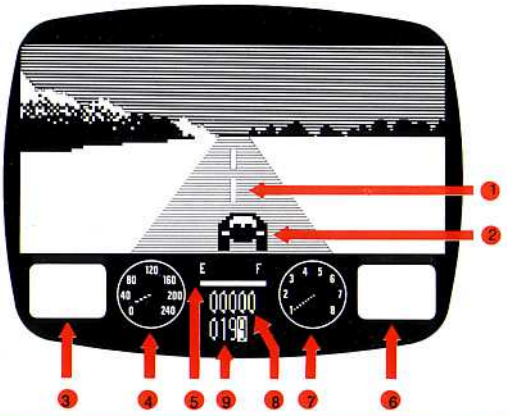
Object of the game
To cover as large a distance as possible with the available fuel. Any collision means a considerable loss of fuel, but you can continue the race. You make refuelling stops in Denver, Chicago and New York.

The game is over when you run out of fuel.
When you succeed in covering the entire distance to New York, you automatically start all over again from Los Angeles for another try. The course does get progressively more difficult. There will be heavier traffic and the speed increases.

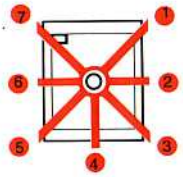
Playing Trans American Rally

First press [RESET] Next press [0]

1 Road
2 Your car
3 Left rearview-mirror
4 Speedometer (up to 240 mph)
5 Fuel gauge
6 Right rearview-mirror
7 Tachometer (up to 8000 rpm)
8 Total distance covered (score indicator)
9 Distance to be covered to next refuelling stop



Handling your car



1
2 — Steer to the right
3

4 — Apply brakes

5
6 — Steer to the left
7

Press action button to accelerate.

End of game
The game is over when you run out of fuel before reaching next refuelling stop.

Score keeping
At end of game your score is automatically transferred to the rally score board. It holds a maximum of five scores.

Line indicates last score. Here you can type in your name or that of one of the other competitors.

Next round starts automatically.

Playing tip
At the speed you are travelling it is important to distinguish oncoming cars from cars travelling the same direction you are!

- Oncoming cars are green
- Other cars are blue

Use your brakes to avoid collisions!

Ask your dealer about the other Videopac and Videopac + games:

1. Race, Spin-out and Cryptogram
2. Pairs, Space Rendezvous and Logic
3. American Footbal
4. Air-Sea War and Battle
5. Blackjack
6. Tenpin Bowling and Basketball
7. Mathematician and Echo
8. Baseball
9. Computer Programmer
10. Golf
11. Cosmic Conflict
12. Take the Money and Run
13. Playschool Math
14. Gunfighter
15. Samurai
16. Depth Charge and Marksman
17. Chinese Logic
18. Laser War
19. Catch the Ball and Noughts and Crosses
20. Stone Sling
21. Secret of the Pharaohs
22. Space Monster
23. Las Vegas Gambling
24. Flipper Game
25. Skiing
26. Basket Game
27. Electronic Table Football
28. Electronic Volleyball
29. Dam Buster
30. Battlefield
31. Musician
32. Labyrinth Game and Supermind
33. Jumping Acrobats
34. Satellite Attack
35. Electronic Billiards
36. Electronic Soccer and Electronic Ice Hockey
37. Monkeyshines
38. Munchkin
39. Freedom Fighters
40. 4 in 1 Row
41. Conquest of the World
42. Quest for the Rings
43. Pickaxe Pete
44. Crazy Chase
45. Morse
46. The Great Wall Street Fortune Hunt
47. Adversaries
48. Backgammon
49. Turtles
50. Super Bee
51. Terrahawks
52. Killer bees
53. Nightmare
54. Loony Balloon
55. Neutron Star
56. Norseman
57. The Blobbers
58. Air Battle
59. Helicopter
60. Trans American Rally

C7010. Chess

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